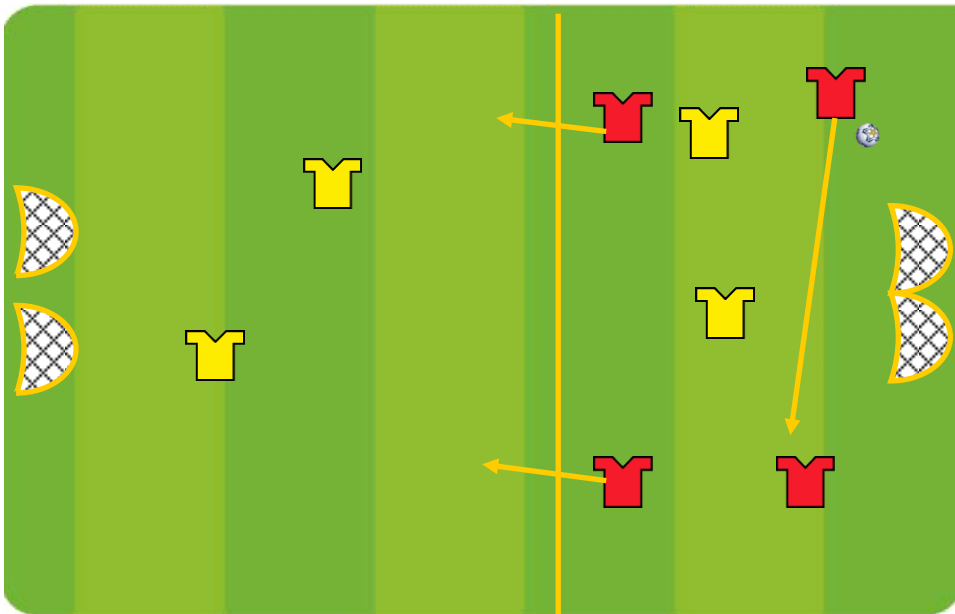
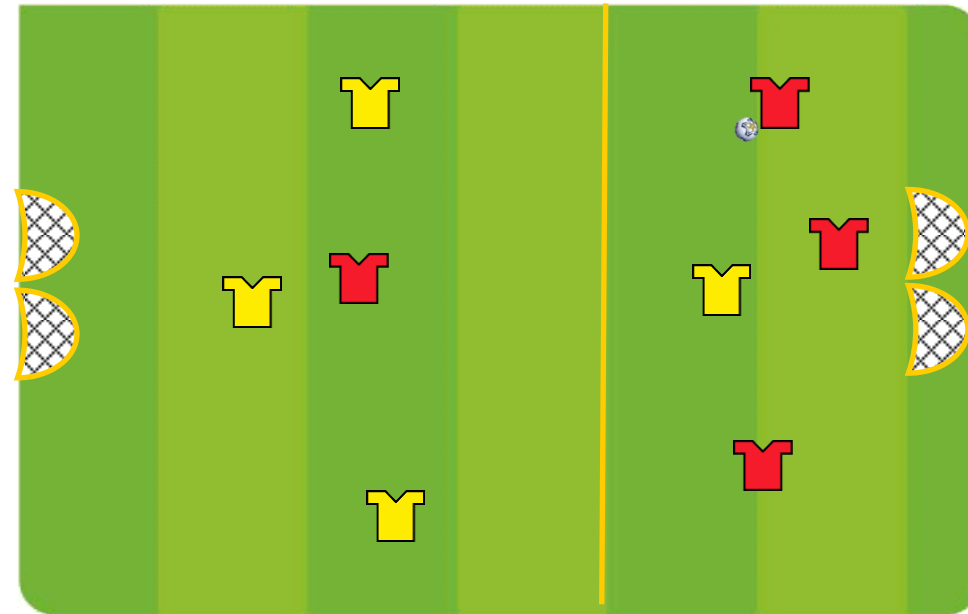


THEME: Improve first touch under pressure



KEY

- goal
- cone
- team 1
- team 2
- ball
- ball movement
- player movement



Learning focus for attacker: developing first touch

Learning focus for the defender: 1v1 defending-win the ball back

How to play

- Play 4v2 on both halves. Once the red attacking team beat defenders in smaller half, can enter bigger half with aim to score. Once yellow defenders win the ball look to play to teammates on smaller half so they be able to score.

Game levels (progressions)-children can move to next level

Only when they feel ready and achieved success in previous level.

- Play 3v1 (smaller half) and 4v3 on bigger half
- Play 3v2 (smaller half) and 2v1 on bigger half
- Play 2v2 on each half

DECISIONS AND CHALLENGES WITHIN THE GAME

- To be able to move on bigger half you have to take your first touch forward
- If you able to take first touch forward under pressure and score goal will counts double
- If defenders win the ball on smaller half and score, they became an attacking team
- Which space you need to move and exploit it to help you take first touch into bigger half?

Improve first touch under pressure
Develop ball control under pressure

Decisions where and when to take first touch
Confidence of wanting the ball
Learning from mistakes

Changing direction to be able to take first touch into space away from marking defender

Risk v Reward environment
Learning from others
Positive social behaviours